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Security is obviously one of the most important pieces of functionality when it comes to writing code. Although sometimes too much security is actually a bad thing. For example, let’s think about how we can nest assertions in our code to check functionality. However, to many assertions can slow down our code. In the same concept, too many boggled down security checks can actually just do more damage to the code than it can help the code. When it comes to building software, we always have to take into consideration how long it would take create the application then we also have to consider the expensive of engineering time and money. Even though code security is extremely important sometimes we have to weigh the thoughts of it’s worth when it comes to cost. If it takes 3 years to create a application and then we continue to push it back because of security concerns there comes a point where it’s not work building anymore due to the wait. DiD is unique in every organization. Some organizations will start security on the application that they build while others will start with the login to the system and special computer software to lock the system.